

PDX COMMUNITY ADVISORY COMMITTEE MEETING #15

Wednesday, October 21, 2015 1:30 – 4:30 pm

Port of Portland Headquarters, 8th Floor Chinook Conference Room 7200 NE Airport Way, Portland, OR 97218

AGENDA

1:30 – 1:45 pm	Introductory Cor • • • •	mments Meeting Notes Approval Meeting Agenda Review New Membership International Association of Public Participation pres Vice Chair Selection	15 min	Sam Imperati
1:45 –2:05 pm	Roundtable Upd	ates & Discussion	20 min	PDX CAC members
2:05- 2:35 pm	PDX Updates •	Sustainability, Business, Construction Projects and Long Range Planning Updates Discussion	30 min (20 min) (10 min)	Vince Granato, Port PDX CAC members
2:35- 2:55 pm	PDX Bicycle and P	edestrian Master Plan Update Presentation Discussion	20 min (10 min) (10 min)	Jason Gately, Port PDX CAC members
2:55- 3:40 pm	City of Portland	Presentation – Portland Bureau of Transportation Presentation – Portland Development Commission Discussion	45 min (20 min) (15 min) (10 min)	Deborah Stein, Bureau of Planning & Sustainability Zef Wagner, PBOT Will Thier, PDC PDX CAC members
3:40- 3:50 pm	<u>Break</u>		10 min	









3:50 – 4:00 pm	Public Comment	10 min	Public
4:00 - 4:20 pm	Natural Resource Program Update	20 min	
	• Presentation	(10 min)	Sean Loughran, Port Maureen Minister, Port
	Ad hoc committee recommendation	(5 min)	Ad hoc committee members
	• Discussion/Vote	(5 min)	PDX CAC members

- 4:20 − 4:30 pm Meeting Wrap Up

 Meeting Evaluation
 - Upcoming PDX Community Advisory Committee Proposed meeting dates (All Wednesdays):
 - o January 20, 2016 (Port of Portland Headquarters)
 - o April 6, 2016 (Port of Portland Headquarters)
 - o June 22, 2016 (Port of Portland Headquarters)
 - o October 19, 2016 (Port of Portland Headquarters)
 - Closing Comments

PDX CAC charge:

- Support meaningful public dialogue related to PDX planning and development
- Provide an opportunity for the public to inform decision-making related to PDX
- Increase public awareness about PDX and affected communities







10 min

Sam Imperati/Chair